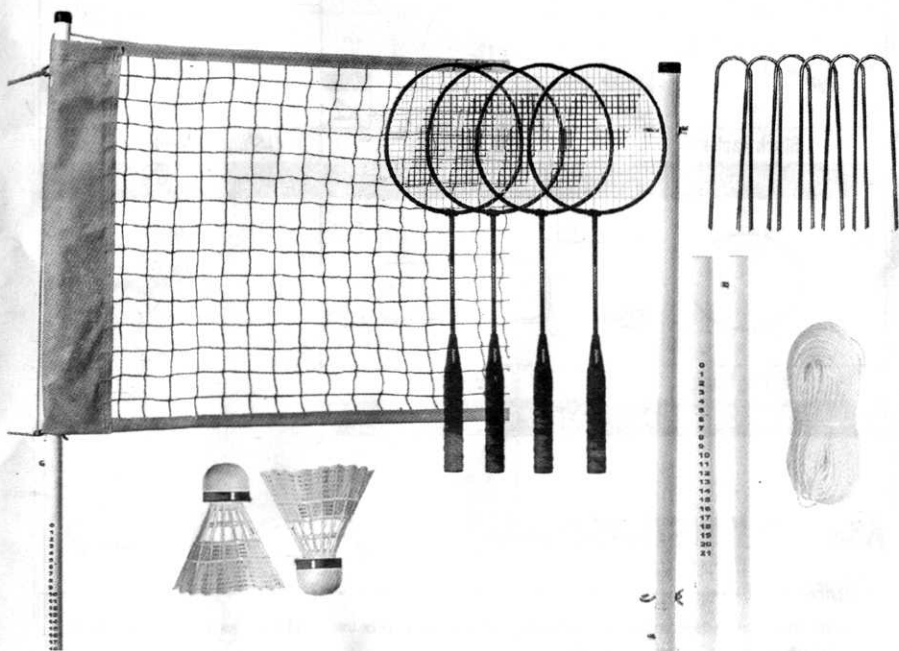


Franklin®

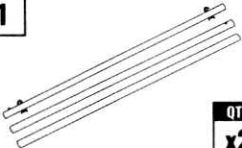


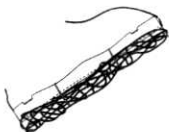





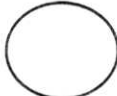

PROFESSIONAL BADMINTON

ITEM NUMBER: **52633**

For all your replacement part needs, please visit:
www.franklinsports.com/52633



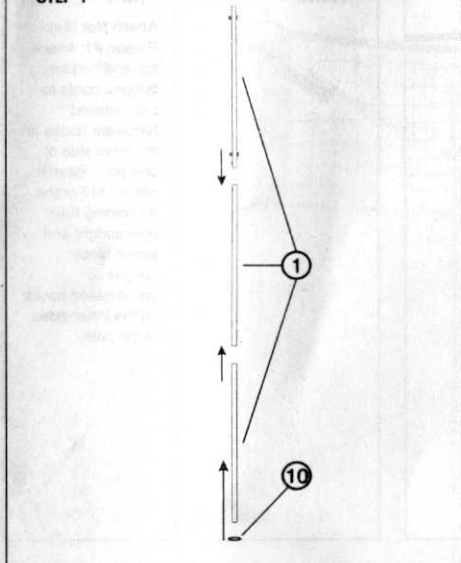
PARTS LIST

<p>1</p>  <p>QTY x2</p>	<p>2</p>  <p>QTY x2</p>	<p>3</p>  <p>QTY x2</p>						
<p>Pole Sets Rep. Part: 52633-R1</p>			<p>Bottom Single Guy Ropes Rep. Part: 52633-R2</p>			<p>Top Double Guy Ropes Rep. Part: 52633-R3</p>		
<p>4</p>  <p>QTY x1</p>	<p>5</p>  <p>QTY x2</p>	<p>6</p>  <p>QTY x2</p>						
<p>Net Rep. Part: 52633-R4</p>			<p>Pole Caps Rep. Part: 52633-R5</p>			<p>Ground Stabilizers Rep. Part: 52633-R6</p>		
<p>7</p>  <p>QTY x4</p>	<p>8</p>  <p>QTY x2</p>	<p>9</p>  <p>QTY x6</p>						
<p>Black Rackets Rep. Part: 52633-R7</p>			<p>Shuttlecocks Rep. Part: 52631-R8</p>			<p>U-Shaped Ground Stakes Rep. Part: 52633-R9</p>		
<p>10</p>  <p>QTY x2</p>	<p>11</p>  <p>QTY x1</p>							
<p>Scoring Rings Rep. Part: 52632-R10</p>			<p>Carry Bag Rep. Part: N/A</p>					

ASSEMBLY INSTRUCTIONS

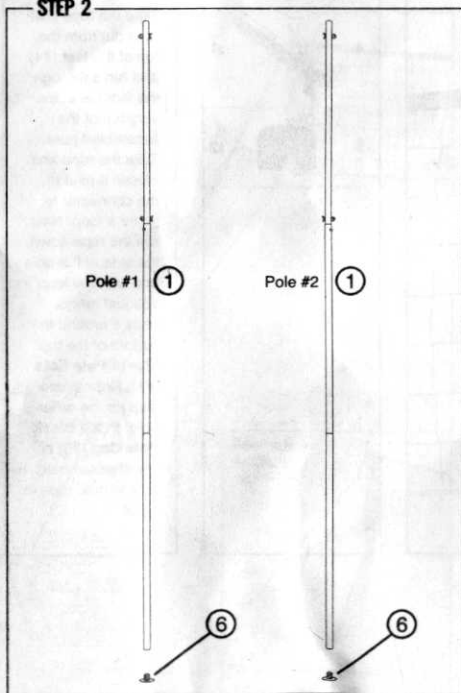
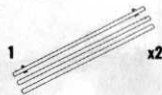
GENERAL NOTE

Remove all the parts from the box and verify that you have all of the listed parts as shown on the parts list page. Set up will require 2 people.

STEP 1**PARTS****NOTE**

Find both sets of **Pole Sets (#1)**. Assemble one set of poles as shown. At this time you should also assemble the other pole set.

Take one of the **Scoring Rings (#10)** slide it over the bottom of pole sets until you reach the numbered center pole. This will help you to keep track of your score while you play. Repeat process for the other pole.

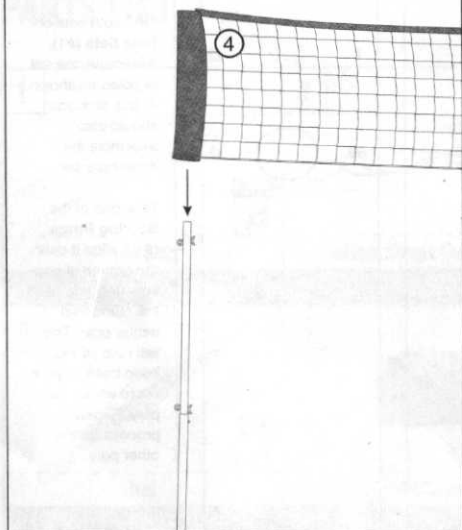
STEP 2**PARTS****NOTE**

Person #1: Hold pole #1 upright.

Person #2: Hold pole #2 upright.

Find two **Ground Stabilizers (#6)** and insert one into the bottom of each pole.

STEP 3



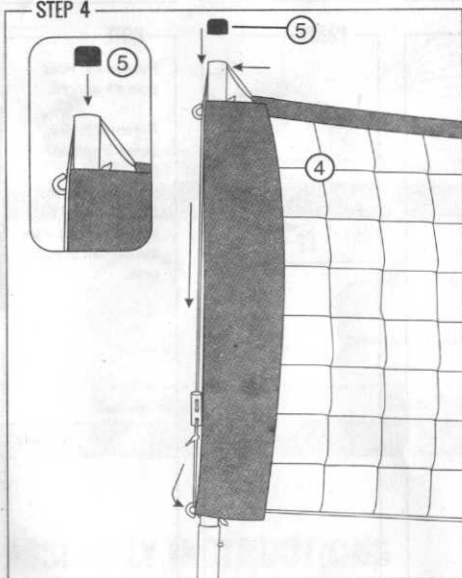
PARTS



NOTE

Attach **Net** (#4).
 Person #1: Attach top and bottom bungee cords to pre-installed hardware hooks on the inner side of one pole. Stretch net out to Person #2 holding their pole upright and attach black bungee to pre-installed hooks on the inner sides of the pole.

STEP 4



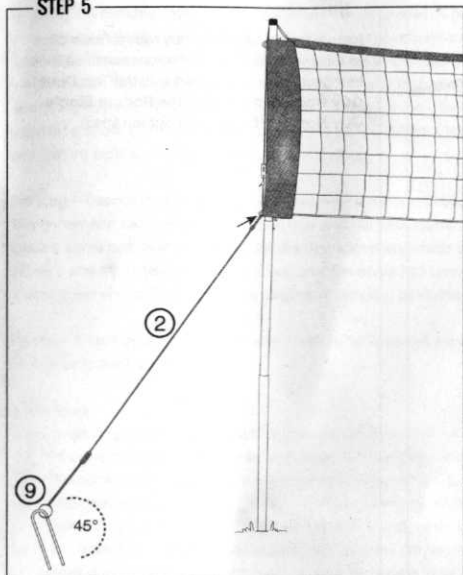
PARTS



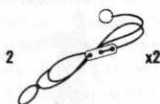
NOTE

Take the rope that runs out from the top of the **Net** (#4) and run it through the indents at the very top of the assembled pole. Take the rope and loosen it next to the connector to make a loop. Next, run the rope down the side of the pole and with the loop you just made, hook it around the bottom of the top pole of **Pole Sets** (#1). Repeat this step for the other pole. Place **Black Pole Cap** (#5) on top of assembled pole to hold rope in place.

STEP 5



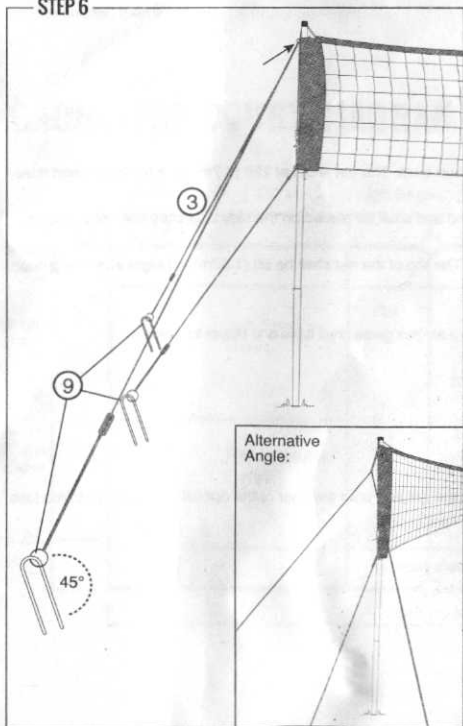
PARTS



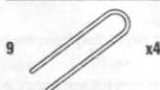
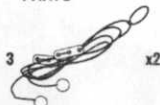
NOTE

Attach the loop of one **Bottom Single Guy Rope (#2)** to the hook at the bottom of the top pole. Insert **U-Shaped Ground Stakes (#9)** through key rings at the end of the guy ropes and put the ground stake into the ground so that the guy rope is at a 45-degree angle from the pole. Have person #2 do the same on the other side with their pole.

STEP 6



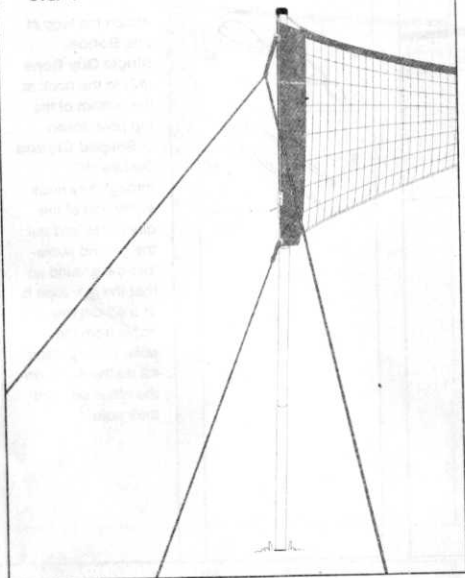
PARTS



NOTE

Attach the top loop of the **Top Double Guy Ropes (#3)** to the top pole hook. Holding both ropes, walk away from the center of the pole, then walk one of the ropes 5 ft (1.5m) to the left of dead center, and the other rope 5ft (1.5m) to the right of dead center. Insert **U-Shaped Ground Stakes (#9)** through key rings at the end of the guy ropes and put the ground stake into the ground so that the guy rope is at a 45-degree angle from the pole.

STEP 7



NOTE

Incrementally adjust the guy rope tension clips to remove all slack from the ropes until all lines to the set are secure. Start with the **Top Double Guy Ropes** first, then do the **Bottom Single Guy Ropes**. (Do not over-tighten lines)

BADMINTON

RULES OF PLAY:

Court – Service lines are 15ft 6in (4.7m) from the back court lines. The net is set at 22ft (6.7m) from the back court lines.

Posts – The posts shall be 5ft 1in (1.55m) from the ground and shall be placed on the side boundary lines of the court.

Net – The net shall be firmly stretched from post to post. The top of the net shall be 5ft (1.52m) in height from the ground at the center; 5ft 1in (1.55m) at the posts.

Players – A doubles game shall have two players to a side; a singles game shall have one player to a side.

Toss – The side winning the toss shall have the options of:

- servicing first; or
- receiving; or
- choosing a particular end of the court.

Object – You win a rally (serve) if you hit the shuttle over the net and onto the floor of the opposing side's court. You lose a rally (serve) if you:

- hit the shuttle into the net;
- hit shuttle over the net but outside of the opposing side's court;
- if the shuttle touches you or your clothing;
- you hit the shuttle before it crosses the net.

Scoring – A match is comprised of the best of three games. A game starts at "love-all" (0-0). If the serving side wins a rally (serve) they score a point and they serve again but from an alternate service court. If the receiving side wins the rally no points are awarded and the service passes to the next player in line. In singles the next player is the opponent. In doubles it is either the partner of the first server or if both players have just had a turn at serving the serve goes to one of the opponents. 15 points are needed to win a game. However, if the score reaches 14-14, the side which first reached a score of 14 can choose to play to 15 of to set the game to 17 points. The final score reflects the total points won before setting plus the points gained in setting.

Serving – Service courts are slightly different for singles and doubles. A shuttle that lands on the line is considered "in." The server and receiver stand opposite one another in diagonal service courts. Always right hand at the start of a game. Once a serve has been made the players may move anywhere on their side of the net. Serves are always underhand in delivery and the receiver must stand still until the serve has been made. In doubles, future serves are then made from alternate service courts to alternate players. In singles, both players shall change service courts after each point.

Faults – A fault by a player of the side which is "in" puts the server out; if made by a player whose side is "out," it counts as a point to the "in" side.

It is a fault:

- (a) If in serving, the shuttle falls into the wrong service court, or falls short of the short service line, or beyond the long service line, or outside the boundary lines.
- (b) If the server's feet are not in the service court from which the service is being made, or if the feet of the receiver are not in the service court diagonally opposite until the service is delivered.
- (c) If, when the shuttle is "in play," a player touches the net or its supports with racket, person, or clothing.
- (d) If the shuttle is hit twice in succession by the same player; is hit more than once; or is held on the racket during the execution of a stroke; or if the shuttle is hit by a player or his partner successively.
- (e) If the server, in attempting to serve, misses the shuttle, it is not a fault, except if the racket touches the shuttle, then a service is thereby delivered.

BADMINTON COURT DIAGRAM

